1. **What are three conclusions we can make about Kickstarter campaigns given the provided data?**
   * Theaters and Music are the most successful Genre’s on Kickstarter, especially Plays and Rock music
   * Kickstarter Campaigns started in May seem to be the most successful
   * Campaigns seem to be less successful in later months (Moving decline from October to December)
   * Higher dollar goals seemingly do not adversely impact success (bonus)
2. **What are some of the limitations of this dataset?**
   * Population size is not given thus there cannot be certainty this is a representative sample size of Kickstarter campaigns
   * Marketing or awareness efforts for each campaign is unknown therefore we may not be sure external activities relating to Kickstarter campaign are affecting outcomes or possible results
3. **What are some other possible tables/graphs that we could create?**
   * Success rate per country/ currency
   * Average monetary goal set by Kickstarter campaigns per Parent Category
     + filtered by Country or by month/year